



The Wardrobe Rifles Museum

Salisbury, Wiltshire

23<sup>rd</sup> January 2010

Report by Kerry Marsay

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Investigators: Team 1: Derek Snape, Kerrie Snape, Mark Stevens, Dawn Stevens & Andrew Savage. Team 2: Neil & Nicola Cording, Robert Thomas, A Thomas & Neil Davis. Team 3: Dale & Allison Burrell, Sarah Dodman, Paula Thomas & Rachel Hambrook. Team 4: Andrew Card, Becky Card, Louise Card, Jamie Wright – Davis, Chris & Sharon Clutterbuck.

Specialists: Jamie Wake (Medium), Andrew Marsay (PT Crew Lead), Sharon Wilson, Liz Egan, Steven Brown

This report is a compilation of the Ghost Walk and the group vigils conducted throughout the night.

Regimental Room

Investigator	Activity
Jamie	Very deceptive room.
Jamie	Picked up the name of Duncan.
Jamie	Jamie sensed that people have heard footsteps walking around in this room. - <b>confirmed</b>
Jamie	Felt as if staff have ran out of this room scared - <b>confirmed</b>
Jamie	Picked up man in a suit with grey hair, however none on top. Was quite a jovial man, had an interested in historical side of Museum.
Jamie	Felt a lady outside on the stairs.
Crew	One crew member and one client both had very bad back pains.

Library

Investigator	Activity
Client	One of the clients felt her hair being moved.
Jamie	Doesn't want the library to be positioned here, this room should have had a big desk with a very authoritative man sat here. Felt people would of lined up to see him, being reprimanded.
Jamie	Could smell pipe smoke. - <b>no explanation found.</b>
Jamie	Could see coins/money lying on the table.
Jamie	Sensed a Bassett hound in the room.
Team 1	One of the team in the room next to the library picked up on a John / JJ. Felt severe burning on their left shoulder and wrist. - <b>no explanation found</b>
Team 2	Two members of the team started to shake; some of the other team had headaches and hair movement. - <b>no explanation found</b>
Team 2	The team had some results with glass divination.
Team 3	Some of the team could smell pipe smoke. - <b>no explanation found.</b>
Team 3	In the small room by the gent's toilets, 3 of the team saw 2 flashes in the corner of the room.
Team 3	When doing glass divination the glass moved when the team started asking for children.
Team 4	Linked with a man called Peter, one of the team saw a figure of a man out of the corner of his eye.
Team 4	The team thought they heard a scream. - <b>no explanation found</b>

## Museum

Investigator	Activity
Jamie	Felt at some point this area would have been an official dining / sort of ballroom area
Jamie	Again felt that at some point over the years the room would have been used as a social meeting room, information being logged by people.
Jamie	Links WW2 communications building.
Jamie	Felt that the portrait picture was wrong it should be different one. - confirmed.
Jamie	Felt the restoration in this room did not go to plan.
Jamie	Staff and visitors would of felt people brushing past them in this area.
Jamie	People have heard tapping on the glass.
Jamie	Was shown a Victorian Fair our on the front grass, a celebration of something.
Jamie	Connected with the Red Cross. He picked up a lady who was a nurse / Matron. She however is connected to another building and not supposed to be here.
Jamie	Felt that the objects in the cases have been moved around recently - confirmed.
Jamie	Also felt that people would have felt severe temperature changes in this area.
Client	One of the clients felt sick in this area.
Crew	Felt very sore throats in this area.
Team 3	One of the team's temperatures went very high in this area. - no explanation found
Team 3	Did some glass divination and they felt that it spelt out the letter 'S' and then moved towards one of the team called 'Sarah'.
Team 3	They made a connection with an American Infantryman.
Team 3	The team heard a whistle.
Team 3	The team felt a connection to Glenn Miller music so they started to sing some and the glass moved stronger.
Team 4	The team attempted glass divination in the museum and after some time they had a reaction from one or two spirits. They contacted a female nurse whose name began with 'T'.
Team 4	Jamie started to feel strong energies coming close and felt the presence of a soldier as well as small noises.
Team 4	A large orb was captured on camera.

## Medal Room

Investigators	Activity
Jamie	Felt like he had to stride and pace around in this room.
Jamie	Picked up on a man who was demoted in rank and not very happy about it.
Jamie	Felt an energy that would have been in charge of this building.
Jamie	Felt like people have heard noises coming from this room when no one was in it.
Jamie	Felt a connection to the tank Regiment.
Jamie	Had the name of 'Edward', who likes to wander the building, likes to have an audience.
Alistair	Could hear a pocket watch ticking.
Team 4	The team thought they may have captured a voice on EVP.
Team 4	The team heard clicking/tapping in the medal room.
Team 4	Had temperature fluctuations in this area.
Team 4	Clicking noises could be heard. - no explanation found
Team 4	The team had clicking coming from the corner of the room around the sametime as the temp changes.
Team 4	Got responses when using the Spanish word 'Ola'.
Team 4	Heard the faint sounds of seagulls and dogs.

### Attic

Investigator	Activity
Andrew	Felt a nurse in this area, Mary. She had a blood stained apron.
Team 1	Connections to a small girl, either named Sarah Alice or Alice Sarah.
Team 1	Had temperature fluctuations.
Team 1	Had lots of feelings of being watched by a gentleman at the very end of the room.
Team 1	Tried glass and table divination, they had them trembling with no definite movement.
Team 1	Lots of banging/flashing and ticking sounds.
Team 1	Had a few noises come through when doing EVP.
Team 2	Performed some glass divination and the reaction was so strong that the glass was taken right off the table.
Team 3	The team had some slight movement on the glass.
Team 4	After some time of trying glass divination the team spoke to several spirits, possibly 15. One called Mark. The glass moved with considerable force and came close to falling off the table.
Team 4	The team think they captured an orb in the wardrobe room of the attic.

### Cellar

Investigator	Activity
Team 1	Had the EMF flashing some of its lights. It started to become rhythmical.
Team 1	Heard lots of footsteps as if groups were moving back but no groups around.
Team 2	The team had lots of temperature changes - <b>no explanation found.</b>
Team 2	The team heard some knocking noises - <b>no explanation found.</b>
Jamie	Felt very ill in this area.
Team 2	One of the team witnessed a board falling down and was touched on the leg.
Team 3	One person felt very nauseas in the cellar when one of the crew started talking about a monk.
Team 3	One of the team felt like their hand was being held.