



## Beverley Friary

Beverley

3<sup>rd</sup> November 2007

Report by Lee Murphy

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Investigators: **Team 1:** Mark Antcliff, Cheryl Antcliff, Lee Arro, Janet Sanderson **Team 2:** Gill Kennett, Lisa Gorforth, MarkKrygier, Mrs. McGuinness, Mrs. Easdale **Team 3:** Ellen Young, Tracey Hatfield, Elisabeth Chapman, Steven Chapman, Dave Knight **Team 4:** Kevin Brough, Shane Wood, Nikala Lee, Anna Coning, Gareth Pritchard, Julie Hancock.

Specialists: **Clairvoyant Medium:** Ian Lawman **PT Crew Lead:** Lee and Rachel Murphy. **PT Crew:** Paul XL Ashworth, Mark Brown, Sue McConnell, Kevin Ling

This report is a compilation of the Ghost Walk and the group vigils conducted throughout the night.

### Great Hall

Investigator	Activity
Ian	Felt an extension had been made to this part of the building in the 17 <sup>th</sup> century. He could smell burning timbers and concluded that there must have been a fire that damaged this room and caused structural damage to the building
Ian	Felt the room may have been used as a Headmasters quarters at some point. In addition, the room had been used for meetings and entertaining at a later date.
Ian	Picked up on the name Wallgate
Dave	Felt as if someone or something was stood behind him breathing on the back of his neck
Julie	Sensed a monk called Dave who was dressed in white, he died in an accident
Maureen & Sue	Picked up the name Edward as being significant. Sue also had picked up the name Edwardo earlier.
Team 1	Dave picked up on an American soldier (USA Air Force) who had come here to see Sgt. Major Armstrong, something to do with 'code blue'.
Dave	Felt swaying sensation as if he was on a boat <b>Timbers from boats have been used in the rafters at the friary</b>
Team 4	Team felt cold, with pins and needles and muscle ache. They connected through the planchette with a male named John from 1310, who committed torture as part of his position within the friary. Through glass divination the team learned that John was ridiculed by his mother, and beaten by his father. In addition, he had lost his younger brother to disease when he was younger. The team felt John was a negative spirit. <b>Through extensive research no records can be found to confirm this gentleman named John</b>
Team 3	Connected with a female aged 21 using the planchette.
Team 2	Connected with a Monk using crystal dowsing.

### Museum Room

Investigator	Activity
Ian	Could smell baking and cooking, and deduced this room must have been a kitchen at an earlier point in time. <b>Confirmed</b>
Ian	Felt the floor would have been lower and could sense a moat or water surrounding the building. <b>Helen confirmed that the room was once a kitchen and that a stream runs under the building near to where Ian was standing</b>
Team 1	Using glass divination connected with Mark's friend 'Spudy' The glass verified questions regarding addresses, ages etc.. exactly. <b>Mark was visibly upset by this communication but thanked his friend for giving him the proof he was looking for.</b>
Lee	Got touched on the arm, which suddenly gave him pins and needles for 30mins plus. <b>No explanation found</b>
Team 4	Connected with John again, through glass divination, temperature dropped significantly whilst in communication. John confirmed earlier questions
Team 3	Connected with a male named John also! He worked on the land in 1370. The friary was built upon his grave.

### Kitchen

Investigator	Activity
Ian	Could smell meat and felt that butchery would have taken place in this part of the building.
Ian	Feelings of sadness and emotion.
Ian	Felt there was a tunnel running through this room. <b>Helen confirmed there was a tunnel, but in the adjoining room.</b>
Dave	Sensed a maid who was busy at her work
Paul XL	Felt that there had been an important passing in this room, and the body had been laid out here. <b>Helen confirmed the passing but was unsure as to the room</b>

### Mens Dorm

Investigator	Activity
Ian	Felt this was the room were a tunnel would run. <b>Helen confirmed this.</b>
Ian	Felt the plague had affected this area and that a plague pit was located very close by. <b>Confirmed.</b>
Ian	Felt the room was once divided into separate dwellings. <b>Confirmed</b>
Lee	Felt as if the room was swaying
Paul XL Team 1	Sensed upto 6 men looking in on the group. Connected with a man named John through glass divination from 1310. He used to hand out punishment to children. The team also felt that black arts had been undertaken in this room.
Team 4	Connected with John using glass divination. The movement was aggressive leaving team members feeling physically and mentally drained
Team 3	Saw a strange mist, and could sense a spirit dog <b>No explanation found</b>
Team 2	Attempted scrying, and saw a mans face with heavy set eyebrows, moustache and beard.

### Womens Dorm

Investigator	Activity
Ian	Could hear noises but unsure as to where they came from.
Dave	Picked up on a little girl called Lucy aged 7-8 yrs, and her younger brother Edward. He felt the room was cold and had an oppressive feel to it.

### Common Room and Porch Chamber

Investigator	Activity
Ian	Felt very comfortable in the common room
Ian	Felt the porch chamber would have been a priests room and he could see people kneeling in prayer.
Dave	Had pains in his stomach and chest, and felt that a woman had been held prisoner in the porch chamber. <b>Confirmed from an earlier investigation</b>
Team 1	Heard a loud bang from the adjoining room. Upon investigating there was no one there.
Team 1	Experienced cold spots in the room. EMF activity recorded at 3 milligauss, with clicking noises also. <b>No explanation found.</b>
Team 4	Team experienced feelings of nausea, coldness. Connected with a young woman through glass divination who had been murdered in the porch chamber.
Team 4	Picked up on an aggressive male spirit in his 40's. The man practised black arts, and eventually the glass was knocked off the table.
Team 3	Connected with a woman who had been imprisoned in the porch chamber.
Team 2	Connected with a male called John. The team all experienced vibrations in the room

Various trigger objects: No movement reported. Trigger object and motion detector experiment : No movement detected.